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# *In situ* single-atom array synthesis using dynamic holographic optical tweezers

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Establishing a reliable method to form scalable neutral-atom platforms is an essential cornerstone for quantum computation, quantum simulation and quantum many-body physics. Here we demonstrate a real-time transport of single atoms using holographic microtraps controlled by a liquid-crystal spatial light modulator. For this, an analytical design approach to flicker-free microtrap movement is devised and cold rubidium atoms are simultaneously rearranged with  $2N$  motional degrees of freedom, representing unprecedented space controllability. We also accomplish an *in situ* feedback control for single-atom rearrangements with the high success rate of 99% for up to 10  $\mu\text{m}$  translation. We hope this proof-of-principle demonstration of high-fidelity atom-array preparations will be useful for deterministic loading of  $N$  single atoms, especially on arbitrary lattice locations, and also for real-time qubit shuttling in high-dimensional quantum computing architectures.

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Laser cooling and trapping of atoms has enabled the construction and manipulation of quantum systems at the single-atom level<sup>1–9</sup>. To create scalable and highly controllable quantum systems, for example, a large-scale quantum information machine, further development of this bottom-up approach is necessary. The implementation of these systems has crucial prerequisites: scalability; site distinguishability; and reliable single-atom loading onto sites. The previously considered methods<sup>10–13</sup> satisfy the two former conditions relatively well; however, the last condition, loading single atoms onto individual sites, relies mostly on probabilistic loading, implying that loading a predefined set of atoms at given positions will be hampered exponentially. Two approaches are readily thinkable to overcome this issue: increasing the single-atom loading efficiency<sup>14–17</sup> and relocating abundant atoms to unfilled positions<sup>18,19</sup>. Realizing the atom relocation idea, in particular, is directly related to how many atoms can be transportable independently and simultaneously.

In this regard, using holographic optical tweezers is advantageous because arbitrary potentials can be designed for atoms<sup>6,12</sup>. The optical tweezers are the image determined by the wave propagation integral, for example, Fourier transformation, so the hologram for a complex potential can be designed using a numerical method often based on iterative Fourier transformation algorithms (IFTAs)<sup>12</sup>. When being used in conjunction with an active holographic device such as spatial light modulators (SLM), the algorithms can produce dynamic optical potentials, of which the many applications include dynamic *in situ* atom manipulation<sup>20–23</sup>, quantum logic gate<sup>24</sup>, pattern formations in an addressable optical lattice<sup>19</sup> and real-time feedback transportation of atoms<sup>7</sup>. However, there has been no scheme implemented for the rearrangement of many atoms, with the full degree of control ( $2N$  for  $N$  atoms) in two-dimensional (2D) space.

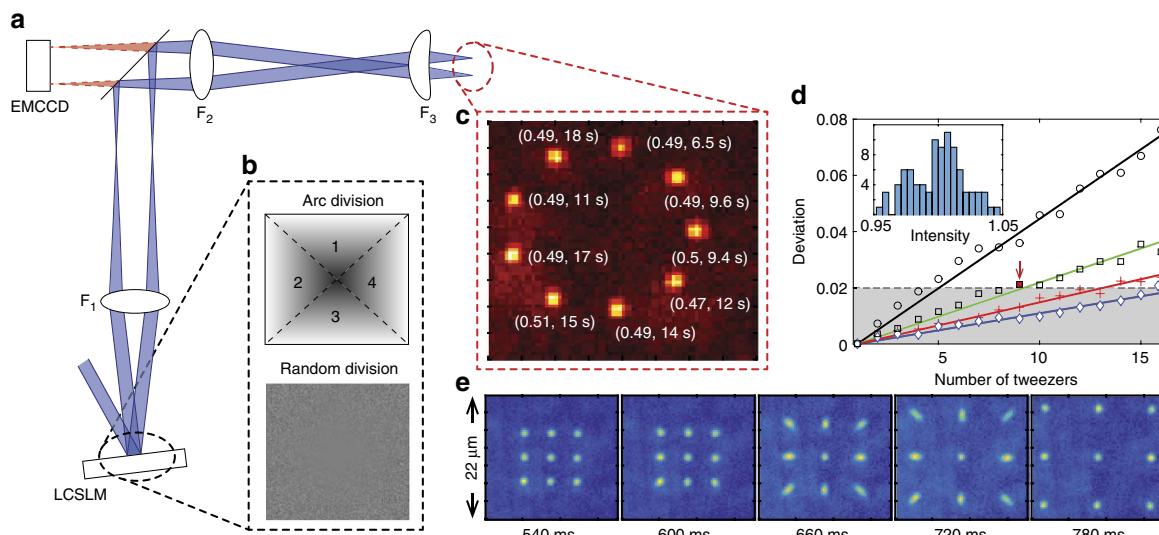
In this paper, we demonstrate a dynamic holographic single-atom tweezer with unprecedented degrees of freedom of  $2N$ . In a proof-of-principle experiment conducted with cold  $^{87}\text{Rb}$  atoms, simultaneous rearrangements of up to  $N=9$  single

atoms were successfully performed. This method may be further applicable to deterministic  $N$  single-atom loading, coherent transport<sup>20,21</sup> and controlled collisions<sup>22,23</sup>.

## Results

**Experimental concept and flicker-free beam steering algorithm.** Figure 1 shows the concept of our experiment and the first demonstration of  $N$  single-atom transport with  $2N$  motional degrees of freedom. The setup consists of an active holographic device (liquid-crystal SLM (LC-SLM)), an imaging system and a cold  $^{87}\text{Rb}$  atom chamber, as shown in Fig. 1a. When the holograms were transferred by a two-lens system to the entrance pupil of a high numerical aperture ( $\text{NA} = 0.5$ ) lens<sup>12</sup>, the optical tweezers had a beam radius of  $w_0 = 1.14 \mu\text{m}$  and the trap frequencies were measured as  $f_r = 100 \text{ kHz}$  and  $f_z = 17 \text{ kHz}$  for radial and axial directions, respectively<sup>25</sup>. The temperature of the trapped atoms was measured as  $T = 110(10) \mu\text{K}$  using the release and recapture method<sup>26</sup>, where the error was the  $1\sigma$  band of each optical tweezer.

Schematic examples of our trap generation algorithm are represented in Fig. 1b. Our algorithm uses the simplest analytic form of beam steering, that is, the linear phase  $\phi(x) = k_x x$ . This phase modulation directly couples the modulation plane (Fourier domain) control parameter,  $k_x$ , to the image plane position,  $X = Fk_x/k$ , with one-to-one correspondence, where  $F$  is the lens focal length and  $k$  is the wave-vector of the trap light. Then, the given function becomes a flicker-free solution, because a linear combination of two phases,  $\alpha k_1 x + (1 - \alpha) k_2 x$  with  $\alpha \in [0, 1]$ , is again a linear phase which smoothly sweeps the two focal points,  $X_1 = Fk_1/k$  and  $X_2 = Fk_2/k$  (see Methods for more details). To obtain more than a single optical tweezer, the modulation plane is divided into several sub-planes as in Fig. 1b<sup>27</sup>. When each sub-plane is assigned to each linear phase and the division is randomized in the single-pixel resolution of the device, this method effectively preserves the diffraction limit of the individual optical tweezers focused onto the image plane. Note that the required trap laser power in this manner scales with  $N_t^2$ , where  $N_t$

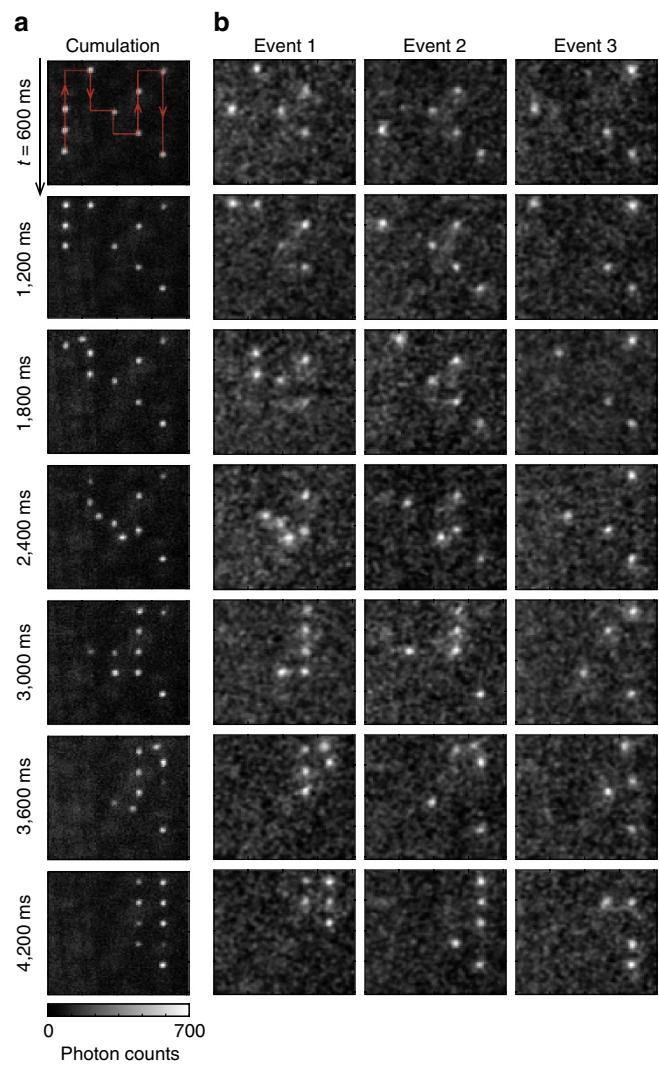


**Figure 1 | Setup for single-atom holographic transport.** (a) The optical system for hologram transfer and trap imaging. (b) Schematic representation of 2D phase planes of the LC-SLM on the grey scale. One of them intuitively illustrates the working principle (arc division), and the other shows real hologram (random division), respectively. (c) An example of loaded single atoms in a tweezer array, represented with  $22 \times 22 \mu\text{m}^2$  size 500 cumulative images. The parenthesis denotes the loading probability and lifetime. (d) The intensity standard deviation as a function of  $N_t$  for the random division. The data points were calculated for various beam waists  $W$  at the SLM window (circles for  $W = 1 \text{ mm}$ , squares for  $2 \text{ mm}$ , crosses for  $3 \text{ mm}$  and diamonds for  $4 \text{ mm}$ ) and the solid lines are the linear fits to the data. The inset presents the intensity histogram of  $W = 2 \text{ mm}$  for  $N_t = 9$  of the red mark. (e) An *in situ* single-atom array expansion movie.

is the number of optical tweezers; hence, it is inefficient compared with the IFTA, which scales with  $N_t$  because the IFTA coherently sums over the entire modulation plane for every tweezer. Nevertheless, the proposed algorithm concedes power efficiency for independent controllability.

**Simultaneous transport of  $N$  single atoms.** An image accumulating 500 snapshots from different loading events is shown in Fig. 1c. The three-dimensional (3D) molasses continuous imaging<sup>10,28</sup> captured a snapshot every 60 ms with 50 ms exposure time, where the single-event atom visibility exceeded 99.99%. If  $N_t$  increase, the number of SLM pixels per single optical tweezer would decrease, thus degrading the optical tweezer shape and intensity regularity. In Fig. 1d, the deviation of the normalized peak intensity  $\delta$  (the  $y$  axis) is given proportional to the number of tweezers  $N_t$  (the  $x$  axis) and inversely proportional to the beam waist  $W$ , that is,  $\delta \propto (N_t - 1)/W$ . This behaviour can be understood as following: the peak intensity of each tweezer follows the binomial distribution  $B(M, 1/N_t)$ , where  $1/N_t$  is the success probability and  $M \approx W^2$  is the number of active SLM pixels, so the normalized variance is given by  $\bar{\sigma} = \sigma/\mu = \sqrt{(N_t - 1)/M}$ , where the mean and variance are  $\mu = M/N_t$  and  $\sigma^2 = M(N_t - 1)/N_t^2$ , respectively. In addition, there are  $\sqrt{N_t - 1}$  events that equally contribute to this normalized variance, so we get  $\delta \propto (N_t - 1)/\sqrt{M} \propto (N_t - 1)/W$ . To maintain an acceptable quality of the optical tweezers for the experiments, we chose  $N = 9$  and  $W = 2$  mm (the beam waist), limited by the laser power and relay optics dimensions, respectively. In our experiment, the standard deviation of the normalized peak intensity below 0.02 is tested, and a setup with a bigger laser power would support more optical tweezers. Note that, because of the  $N_t^2$  power-scaling, diffused light will eventually wash out the tweezer potential and the maximally available tweezers in our method is estimated to be  $N_t^{\max} = 100$ . Figure 1e shows an array-rearrangement demonstration. The series of images each accumulating also 500 snapshots of the individual experiments demonstrates that the initially prepared a 3-by-3 square array of single atoms with a spacing of  $d = 4.5 \mu\text{m}$  expands to an array of twice the lattice spacing of  $2d$ . Figure 2 shows a single-atom transport example; in this case,  $N$  single atoms are moved from an initial array along a predefined path. Because each atom moves in 2D with parameters  $(X_i, Y_i)$  for  $i = 1$  to  $N = 9$ , the total degrees of freedom of movement is  $2N = 18$ .

**Single-atom array synthesis demonstration.** A proof-of-principle demonstration of the *in situ* single-atom array synthesis is presented in Fig. 3. In a three-step feedback loop of initial atom loading in  $N_{\text{init}} = 9$  sites, readout, and rearrangement, as shown in Fig. 3a, an atom array of  $N_{\text{final}} = 1, 2, 3$  or  $4$ , is produced. After the atoms are initially loaded at the sites, the first computer checks the occupancy of each site by reading out the electron multiplying charge-coupled device (CCD) images. A 9-bit binary information that represents the occupancy is then sent to the second computer, which has a look-up table of atom rearrangement trajectories, each stored in DRAM as a sequence of 30 holograms, between all possible initial and final pairs of atom arrays. It takes 0.6 s from the readout to the retrieval of an appropriate trajectory (note that, using a fast graphic-processing unit can greatly reduce this time and also make the look-up table unnecessary<sup>29</sup>). Then, the second computer sequentially loads the holograms to the SLM at a speed of 30 frame-per-second to move the atoms along the trajectory. The initial, and four types of final cumulative images are represented by the atom number histograms in Fig. 3b,c. The individual final images are



**Figure 2 | Single-atom transport example.** (a) Transient cumulative images of 500 snapshots showing that nine atoms move the predefined path (red arrows) sequentially. (b) Three selected single events having four atoms or more. Every snapshot represents the same  $26 \times 26 \mu\text{m}^2$  area. The images are Gaussian-filtered for clarity.

independent experiments that form one, two, three or four atom arrays out of nine.

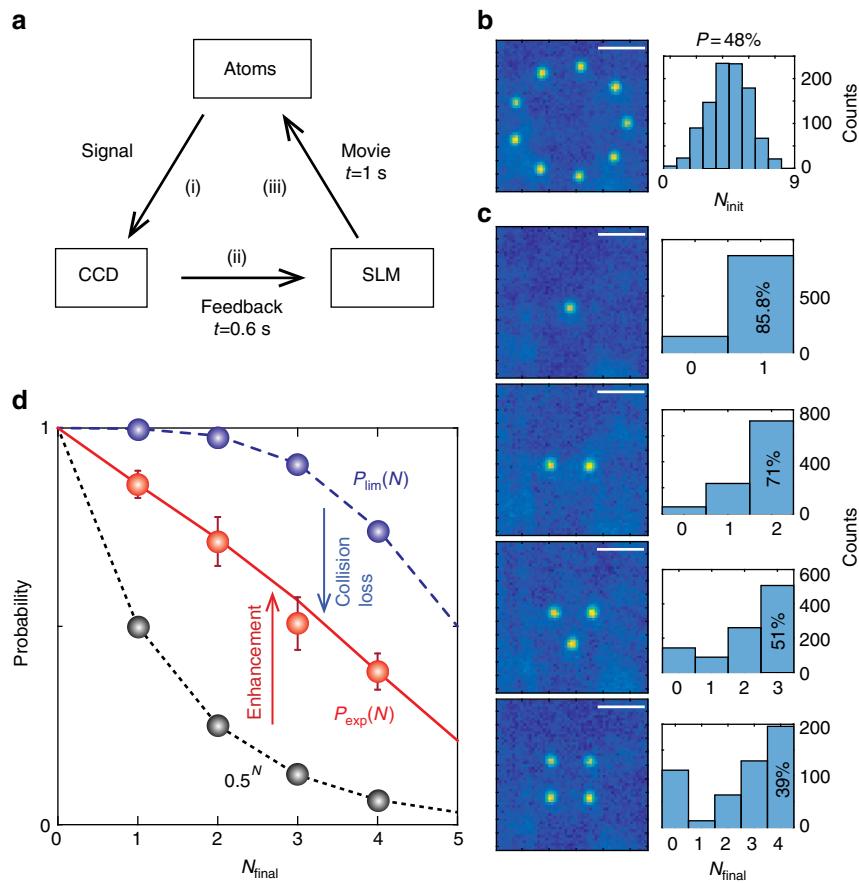
Compared with the binomial distribution of the initial histogram, the final histogram in Fig. 3d has non-Poissonian distribution. The loading efficiency curves of the final arrays are presented with red points for the data from the number histograms of at least 500 events. The black dotted line follows  $0.5^N$ , which is the loading efficiency in the collisional blockade regime, and the blue dashed line follows the cumulative binomial distribution given by

$$P_{\text{lim}}(N) = \sum_{n=N}^9 \binom{9}{n} p^n (1-p)^{9-n}, \quad (1)$$

and the red line is

$$P_{\text{exp}}(N) = P_{\text{lim}}(N) \times p_s^N, \quad (2)$$

where  $p = 0.48$  is the initial loading probability and  $p_s = 0.86$  is the experimental (moving) success probability from the fitting.  $1 - p_s$  is composed of the background collisional and moving



**Figure 3 | In situ single-atom array synthesis.** (a) The feedback-control loop sequence: (i) signal gathering and processing with a CCD, (ii) state resolving and solution finding, (iii) solution execution with a SLM. (b) The cumulative image of initially loaded  $N=9$  atoms (left), accompanied by the corresponding number histogram (right), where the scale bar size is  $5\text{ }\mu\text{m}$ . (c) From the initial nine sites, one, two, three and four atoms are rearranged through single feedback loop. (d) Success probabilities of the atom rearrangement:  $P=0.5$  (black dotted line), experiments (red line and data points) and theoretical limit (blue dashed line). The error bar depicts the standard deviation of time-binned 100 events.

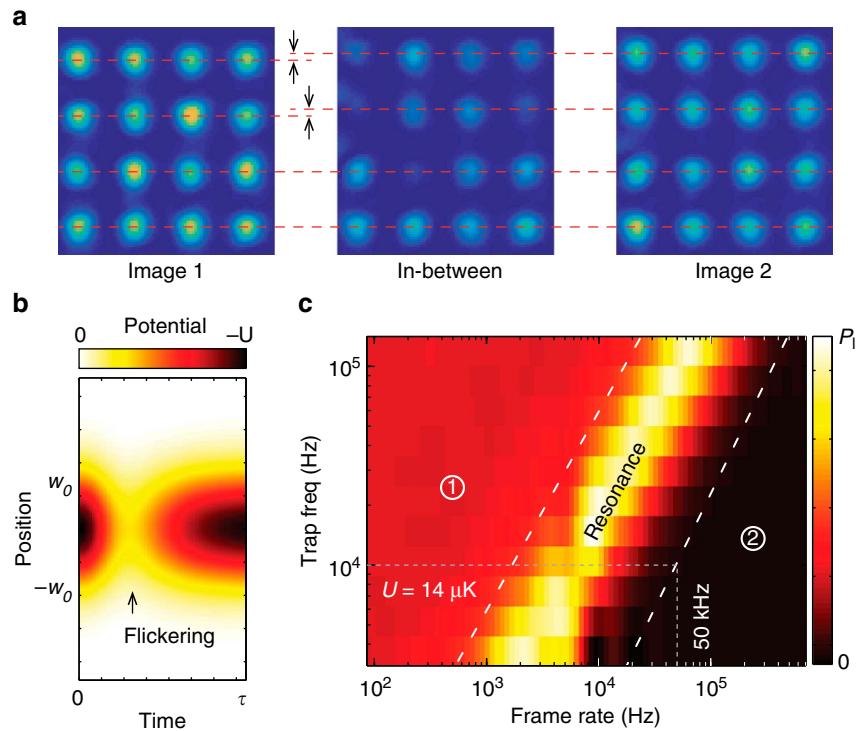
losses. During the entire feedback process, the background collisional loss is estimated to be 0.13 and the moving loss is estimated to be 0.01. The moving success rate, as expected, has high fidelity and a deterministic transport has been reliably completed. The  $N_{\text{final}}=4$  case exhibits sixfold enhancement in loading efficiency, compared with the  $P=0.5$  collisional blockade regime.

## Discussion

The physics behind this demonstration is the capability of holographic optical tweezers to sustain trapped atoms while the hologram is being actively updated, but this has been considered impossible because of intensity flickering<sup>30,31</sup>. If conventional IFTAs are used to generate individual holograms to form the required optical potentials, the frame-to-frame evolution does not necessarily maintain an appropriate in-between potential (see Fig. 4a). While the intensity flickering is not an issue for macroscopic particles suspended in a solution<sup>32</sup>, microscopic particles (for example, atoms) do not wait until the missing potential recovers or cannot resist excessive displacement heating. Even with a fast device such as a digital micromirror device (50 kHz frame)<sup>33</sup> or for ultracold atoms<sup>34</sup>, a large portion of the trapped atoms is lost. The trap loss simulation (see Methods) performed as a function of the frame rate,  $f$ , of the device and the trap frequency,  $f_r=1/2\pi\sqrt{4U/mw_o^2}$ , supports the idea that the intensity flickering hinders the trap stability (see Fig. 4b,c).

In particular, a constant loss exists because of the significant intensity flickering in the adiabatic region ( $f_r \gg f$ , Region 1 in Fig. 4c). In the non-adiabatic region ( $f_r < f$ , Region 2 in Fig. 4c), single steps do not lose atoms (because the intensity flickering is fast enough); however, in this region, either the atoms boil up fast via displacement heating or current technologies are not applicable. The holographic transport of single atoms, therefore, requires an alternative algorithmic approach (this work) to reduce the intensity flickering.

The feature of the LC-SLM most strongly coupled to the intensity flicker is the finite modulation depth  $\Phi$  ( $=2\pi$ ). When a linear phase gradually changes from  $k_1x$  to  $k_2x$ , as depicted in Fig. 5a, certain regions (shaded) are flicker-free (because there are no phase jump), but the rest are not. An ideal flicker-free evolution could be achieved with infinitesimal change of  $\Delta k$ , but it would then take infinite time to transport atoms. In experiment with a finite  $\Delta k$ , we may quantify the intensity flicker by comparing the shaded region (denoted by  $R$  that is the field amplitude for a tweezer, normalized to one) with the unshaded region (denoted by  $1-R$ ). When the phase evolves from  $k_1x$  to  $k_2x$ , the fields from shaded region and unshaded region interfere destructively, because the unshaded region experiences  $\Phi$  phase jump while the shaded region is stationary. In Fig. 5b, the arrows represent  $R$  (stationary) and  $1-R$  (with a transient angle  $\theta$ ), respectively. Then, the peak intensity of an optical tweezer varies between 1 (the vector-sum maximum) and  $(2R-1)^2$

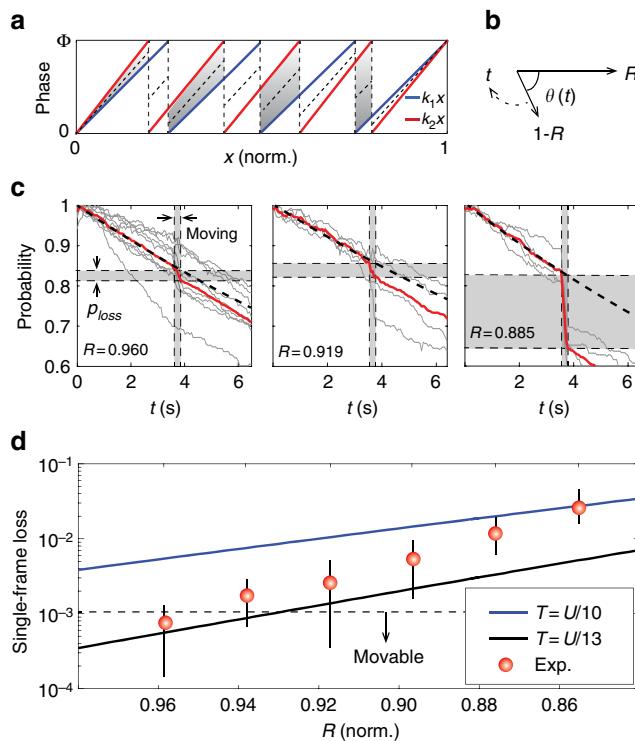


**Figure 4 | Intensity flicker of IFTA transport.** (a) Stroboscopic measurement of optical images of the trap array. Two different images are generated using an IFTA and the LC-SLM. The two upper rows in the second and third frames (right) are slightly shifted up, by the gaps indicated by the arrows, from the first frame (left). (b) The transient potential for the trap loss simulation. The trap waist is  $w_0 = 1.14 \mu\text{m}$ , the transient time  $\tau = 1/f$  where  $f$  is frame rate, and the displacement  $w_0/18$ . The colour scale is normalized by the peak potential,  $U$ . (c) Trap loss landscape by the flickering potential (b). The colour scale normalized by  $P_l$  represents the loss probability at time  $\tau$ , which varies by 0.005–0.04 according to the initial trap condition ( $T/U = 1/18 \sim 1/12$ ).

(the minimum), so the difference between them, that quantifies the intensity flicker, is given by  $4R(1-R)$ . In Fig. 5c, the survival probability change of the loaded atoms on the traps is shown. Between the two time-lapses for natural decays, the hologram movie was played to displace the optical tweezer, while snapshots were being taken in every 60 ms. Each measured atom decay curve shows the transport loss due to the intensity flicker induced by the  $5 \mu\text{m}$  displacement of the optical tweezer. The sudden probability drop,  $p_{\text{loss}}$ , is measured for each  $R$  value, and, from the measurement, the single-frame loss probability,  $P_l = 1 - (1 - p_{\text{loss}})^{1/n}$ , where  $n$  is the number of frames in each displacement, is obtained as in Fig. 5d. Note that  $1 - R$  is proportional to the displacement step,  $\Delta x$ . For example,  $R = 0.96$  and  $0.94$  correspond to  $\Delta x = 180$ , and  $270 \text{ nm}$ , respectively. When the result is compared with the adiabatic intensity flickering model (see Methods), the measured atom temperature agrees well with the temperatures of the two theory lines,  $107$  and  $140 \mu\text{K}$ , respectively, in Fig. 5d. The agreement, therefore, supports that the dominant moving loss mechanism is the intensity flicker. Because the theory predicts that the single-frame loss can be exponentially decreased as a function of  $R$ , the high-fidelity holographic transport is achievable: for example, when we consider an empirically defined movable region of  $R > 0.96$ , which is about  $180 \text{ nm}$  step, the fidelity after a  $5 \mu\text{m}$  transport can exceed  $\sim 0.99$ . Note that the deviation of data from the theory line at smaller  $R$  may come from stray B-field and the vector light shift of the optical tweezer, both of which cause force on atoms while the molasses is being turned on. As  $R$  is smaller, the trapped atoms are more vulnerable to the force and thus the loss has more increasing tendency.

Our method can be further improved by increasing the number of atoms and the efficiency of initial loading. Besides simply increasing the number of dynamic holographic tweezers, one may use a passive diffractive optical element (DOE) in addition. A commonly available 6-by-6 passive DOE, for example, can capture  $N = 9$  atoms with a probability exceeding 99.8% at  $P = 0.48$ , so subsequently an active element (SLM) can pick up and move them by taking the full advantage of 'all' available SLM tweezers. Also, the more stable traps, such as passive DOE or acousto-optic modulators, can be used to store them for an extended time<sup>35,36</sup>. (Note that the acousto-optic modulator-based method for 2D transportation uses  $N_1 + N_2$  diffracted beams to make an array of  $N_1 \times N_2$  tweezers, so the moving degrees of freedom in that case is limited by  $N_1 + N_2$ .) Furthermore, lowering the background collision can further improve the performance: in a low-pressure ( $10^{-11}$  Torr) chamber that allows  $p_s = 0.97$ , the probability of creating a completely packed 3-by-3 atom array is expected to be as high as 80%.

In summary, the analytic approach to optical potential design has demonstrated the holographic transport of single-atom arrays. The systematic analysis of intensity flicker enabled the moving loss to be parameterized; thus, we could find and achieve the deterministic transport regime using a holographic method. An individual atom has its own degrees of freedom in the image plane; thus, total moving degrees of freedom of  $2N$  was achieved, which demonstrates unprecedented space controllability. Furthermore, overlapping Fresnel lens pattern<sup>37</sup> can transport the array in the axial direction, suggesting that total  $3N$  degrees of freedom is also possible. We also formed an *in situ* feedback loop for atom array rearrangement, which is a proof-of-principle demonstration of high-fidelity atom array preparation.



**Figure 5 | Transport loss mechanism.** (a) Schematic representation of modulated two linear phases. The  $x$  axis is normalized to 1. The sum of the shaded regions is  $R$  which is proportional to field strength. (b) Transient vectorial representation of the flicker effect. (c) The experimentally measured loss probabilities are shown for three different tweezer displacements  $\Delta x = 180, 360$  and  $520\text{ }\mu\text{m}$ , respectively. Each data point (grey) is the average of 1,000 experimental runs, the red solid line is the average value of the data points, and the black dashed line is the loss without the displacement. The  $x$  axis is the time-lapse after the array loading, and the  $y$  axis is the single-atom survival probability measured using 1,000 cumulative events and normalized to 1. (d) Single-frame losses measured for various  $R$ s. The red circles are extracted single-frame data from c and the error bars represent the standard deviations of the different sites. The solid lines are from the adiabatic intensity flicker model (see Methods for more details).

The possible application is not limited to the deterministic array preparation but may be extended to many-body physics with arranged atoms and coherent qubit transports.

## Methods

**Experiments.** The active holographic device was a liquid-crystal SLM (HOLOEYE, PLUTO), a reflective phase modulator array of  $1,920 \times 1,080$  pixels with an  $8\text{ }\mu\text{m}^2$  pixel size and the first-order diffraction efficiency was  $\sim 50\%$ . The far-off-resonant trap (FORT) beam of  $P_{\text{total}} = 1.1\text{ W}$  from a Ti:sapphire continuous-wave laser (M Squared, SolsTiS) was tuned at  $\lambda = 820\text{ nm}$  to illuminate the SLM with a beam radius of  $W = 2\text{ mm}$  in a near-orthogonal incident angle. The diffracted beam from the SLM was imaged onto the intermediate image plane by an  $F_1 = 200\text{ mm}$  lens, and then re-imaged onto the entrance pupil of the objective lens by a second lens (doublet,  $F_2 = 200\text{ mm}$ ). The objective lens (Mitutoyo, G Plan Apo) was an infinity-corrected system, having a focal length of  $F_3 = 4\text{ mm}$ , a numerical aperture of  $\text{NA} = 0.5$ , and a long working distance of  $16\text{ mm}$  with  $3.5\text{ mm}$ -thick glass-plate compensation. Then the given laser power was able to sustain up to  $N_t = \sqrt{P_{\text{total}}\eta_d\eta_s}/P_o = 9$  optical tweezers with a trap depth of  $U = 1.4\text{ mK}$ , where the diffraction efficiency was  $\eta_d = 0.5$ , the optical system loss  $\eta_s = 0.5$ , and the optical power  $P_o = 3.4\text{ mW}$ .

The cold  $^{87}\text{Rb}$  atom chamber was a dilute vapour glass cell in a constant pressure of  $3 \times 10^{-10}\text{ Torr}$ . It had four  $100 \times 40\text{ mm}^2$  clear windows with a thickness of  $3.5\text{ mm}$ . The  $^{87}\text{Rb}$  atoms from a getter were captured by a six-arm 3D magneto-optical trap with a beam diameter of  $7.5\text{ mm}$  ( $1/e^2$ ), a detuning of  $-18\text{ MHz}$  from the  $5S_{1/2}(F=2) \rightarrow 5P_{3/2}(F'=3)$  hyperfine transition, and

$\text{dB}/\text{dz} = 15\text{ G cm}^{-1}$ . After an initial magneto-optical trap loading operation for  $2.8\text{ s}$ , the atom density became  $\sim 10^{10}\text{ cm}^{-3}$  (equivalent to 0.2 atoms per single trap volume), so the  $-46\text{-MHz}$  detuned 3D molasses and the FORT were overlapped for  $200\text{ ms}$  to achieve the collisional blockade regime of the  $P = 0.5$  filling probability in every site<sup>10</sup>. After this, the magnetic-field gradient and the molasses were turned off for  $100\text{ ms}$  to dissipate residual cold atoms and then the 3D molasses were turned back on for continuous imaging. The scattered photons were collected by the same objective lens  $F_3$  and imaged onto the CCD (Andor, iXon3 897) through the lens  $F_2$  with an overall efficiency of  $\eta_c = 0.02$ . The image plane of  $26 \times 26\text{ }\mu\text{m}^2$  was captured as a snapshot in every  $60\text{ ms}$ . The trap lifetime was measured as  $12\text{ s}$ , consistent with the effect of the background collision.

**Single-atom detection.** The scattering cross-section is given by  $\sigma = \sigma_0/[1 + (\Delta/\Gamma)^2 + II_{\text{sat}}]$ , where the resonant cross-section is  $\sigma_0 = 2,907 \times 10^{-9}\text{ cm}^2$ , the natural line width  $\Gamma = 5.746\text{ MHz}$ , the saturation intensity  $I_{\text{sat}} = 1.669\text{ mW cm}^{-2}$ , the detuning  $\Delta = -100\text{ MHz}$  (Stark shift is considered), and the intensity  $I = 27\text{ mW cm}^{-2}$ . Each atom in an optical tweezer emits  $2.87 \times 10^5$  photons per second. With the overall detection efficiency of  $0.02$  and the exposure time of  $50\text{ ms}$ , we collect  $280$  photons per atom. It corresponds to a signal-to-noise ratio  $> 5$  for the CCD. When a Gaussian noise is assumed, the theoretical discrimination probability between zero and single atom is given with  $5\sigma$  significance or  $99.99995\%$ . In the experiments, a background photon noise exists, but the histogram shows the success probability exceeding  $99.99\%$ .

**Heating in optical tweezers.** There are several heating sources for trapped atoms including the FORT scattering, the intensity noise, the beam pointing fluctuation; however, none of them are a significant heating source. The heating caused by the photon scattering from FORT is estimated as  $7\text{ }\mu\text{K s}^{-1}$  at the peak intensity, which is negligible in our trap. The intensity fluctuation ( $\Delta I$ ) and beam pointing fluctuation ( $\Delta w$ ) by the LC-SLM voltage update are up to  $6\%$  and  $5\%$ , respectively; its noise spectrum, however, is less than  $500\text{ Hz}$ . The parametric heating has harmonic resonances at  $\omega_r/2n$ <sup>38,39</sup>, which are far from  $500\text{ Hz}$ . The quantitative heating rate has not been estimated; however, any atom loss difference is not observed during the one second transport without the molasses. Empirically the low-frequency noise does not degrade the trap capability in our  $1.4\text{ mK}$  deep trap. Utilizing an intensity feedback control to the diffraction beam will diminish the intensity fluctuation<sup>40</sup>; thus, a lower trap depth would be achievable.

**Dynamic range and resolution of the control space.** The optical tweezers are separated from the zeroth order diffraction by  $X_{01} = F_1 F_3 / F_2 \times k_1 / k > 5\text{ }\mu\text{m}$  to avoid the cross-talk, which sets the lower limit  $X_{01}^{\text{min}} = 5\text{ }\mu\text{m}$  of the dynamic range of the control space. The upper limit is empirically given by  $X_{01}^{\text{max}} = 45\text{ }\mu\text{m}$ , because the diffraction efficiency decreases as  $k_1$  increases. Note that the entrance pupil diameter of the objective lens is  $D \sim 2\text{NA} F_3$  and the initial beam diameter  $2W = 4\text{ mm}$  at the SLM is (de)magnified by the ratio  $F_2/F_1 = 1$  to fit with  $D$  for optimal performance, which results in  $X_{01} = D/2\text{NA} \times k_1/k$ , independent of the focal lengths of the system. In our experiment, a safe working area of  $26 \times 26\text{ }\mu\text{m}^2$  is used for the optical tweezer patterns and the imaging plane. The discrete phase induces a beam steering error<sup>41</sup> but the amount of the error is only  $4\text{ nm}$  in our system with  $256$  grey levels. Thus the resolution is limited by  $4\text{ nm}$ , which is much smaller than the long term drift ( $100\text{ nm}$ ) and the LC-SLM refresh fluctuation ( $100\text{ nm}$ ).

**Adiabatic intensity flicker model.** The probability for an atom initially trapped in a potential  $U$  to escape from an adiabatically lowered potential  $U'$  is approximately given by

$$P_l = \int_{U'}^{\infty} \frac{E^2}{2(k_B T')^3} e^{-\frac{E}{k_B T'}} dE, \quad (3)$$

where  $T' = T \sqrt{U'/U}$  is the temperature of the Boltzman distribution<sup>26</sup>. In our experiment, the lowest trap potential is given by  $U' = (2R - 1)^2 U$ . The solid lines in Fig. 5d are the numerically obtained results of equation (3) for  $T = U/13$  and  $T = U/10$ , respectively.

**Intensity flicker estimation.** The finite modulation depth ( $0 \leq \phi \leq \Phi$ ) of the SLM phase restricts the ideal linear phase to a modulated phase in a sawtooth shape. We consider two SLM phases  $\phi_1(x) = \text{mod}(k_1 x + \Phi/2, \Phi)$  and  $\phi_2(x) = \text{mod}(k_2 x + \Phi/2, \Phi)$ , where  $\Phi \in 2\pi N$ ,  $x \in [-D/2, D/2]$ ,  $D = 4.6\text{ mm}$  is the size of the active SLM window, and we assume  $k_1 \leq k_2$  without loss of generality. The phase evolution from  $\phi_1(x)$  to  $\phi_2(x)$  is then given by  $\phi(x, t) = \phi_1(x)e^{-t/\tau} + \phi_2(x)(1 - e^{-t/\tau}) = k_1 x e^{-t/\tau} + k_2 x(1 - e^{-t/\tau}) - \Phi N_1(x)e^{-t/\tau} - \Phi N_2(x)(1 - e^{-t/\tau})$ , where  $N_{1,2}(x) = [k_{1,2} x/\Phi]$  is a function defined with the Gauss' symbol  $[x] = x - \text{mod}(x)$  and  $\tau$  denotes the response time. The condition  $N_1(x) = N_2(x)$  defines the flicker-free evolution regions (the shaded regions in Fig. 5a). In our experiment, the flicker-free regions are divided into two regions respectively satisfying  $N_1(x) = N_2(x)$  and  $N_1(x) = N_2(x) - 1$ , because  $R$  is large enough for an atom transport or  $(k_2 - k_1)(D/2) < 2\Phi$ . As a result,  $R$  defined by the sum of the

flicker-free regions divided by  $D/2$  is given by

$$\begin{aligned} R &= \frac{2\Phi}{D} \sum_{n=1}^{N_2^f} \left\{ \frac{n}{k_2} - \frac{(n-1)}{k_1} \right\} + 1 - \frac{2\Phi}{k_1 D} N_2^f \\ &= \frac{\Phi}{k_2 D} N_2^f (N_2^f + 1) - \frac{\Phi}{k_1 D} N_2^f (N_2^f + 1) + 1 \end{aligned} \quad (4)$$

for the case of  $N_1(D/2) = N_2(D/2) \equiv N_2^f$  and

$$\begin{aligned} R &= \frac{2\Phi}{D} \sum_{n=1}^{N_2^f} \left\{ \frac{n}{k_2} - \frac{(n-1)}{k_1} \right\} \\ &= \frac{\Phi}{k_2 D} N_2^f (N_2^f + 1) - \frac{\Phi}{k_1 D} N_2^f (N_2^f - 1) \end{aligned} \quad (5)$$

for the case of  $N_1(D/2) \neq N_2(D/2)$ . The  $R$  in equation (4) can be further simplified to

$$R = 1 - \frac{k_2 D + 2\Phi}{4\Phi} \left( 1 - \frac{k_1}{k_2} \right) \quad (6)$$

under the assumption  $N_1 = N_2 \approx k_2 D/2/\Phi$ . The obtained analytic result for the  $R$  is within 2% difference from the actual numerical value estimated by considering the circular active SLM window, the Gaussian beam profile of the optical tweezers, the 2D nature of the  $k_1$  and  $k_2$ , and the discrete pixel size of the SLM. Within the experimental variation of  $k_1$  and  $k_2$ ,  $R$  varies from 0.86 to 0.96 as shown in Fig. 5d.

**Single-frame displacement limit.** The maximum single-frame displacement  $\Delta X_{01} = \frac{D}{2kN_1} \Delta k$  is also given as a function of  $R$ . When equation (6) is expressed with  $k_2 D = 2kN_1 \Delta X_{01}$  and  $1 - k_1/k_2 = \Delta X_{01}/X_{01}$ , we obtain

$$\frac{\Delta X_{01}}{X_{01}} \leq \frac{2(1-R)\Phi}{2N_1 k \Delta X_{01} + \Phi}, \quad (7)$$

so the single-frame displacement is proportional to  $1 - R$ .

**The trap loss simulation in Fig. 4b,c.** For a pair of initial and final trap potentials, which have  $N$  trap sites, two phase holograms are calculated using Gerschberg-Saxton algorithm, respectively. Some of the sites in the initial trap potential are separated by  $1/18w_0$  from the final trap potential. The in-between holograms are constructed by  $\phi_1 e^{-t/\tau} + \phi_2 (1 - e^{-t/\tau})$ , which generate the transient behaviour of a single trap potential as shown in Fig. 4b. Then, the trajectories  $(p, q)$  of the 1D classical Hamiltonian equation of motion calculated by the symplectic Euler method are used to estimate the trap loss probability in Fig. 4c, where we use a loss criteria of  $|q(t)| > 2.5w_0$  and the initial energy and positions are sampled using the Monte-Carlo method.

**Data availability.** The data that support the findings of this study are available from the corresponding author upon request.

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## Author contributions

H.K., W.L. and J.A. conceived the research and designed the experiment. H.K., H.-g.L., Y.S. and H.J. constructed the experimental apparatus. H.K. and W.L. performed most of the experiments and the data analysis, with guidance and theoretical support from J.A. All authors contributed to the writing of the manuscript.

## Additional information

**Competing financial interests:** The authors declare no competing financial interests.

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